

SCHOOL OF NURSING

IVERSITY OF MINNESOTA **Driven to Discover**sm

Purpose

Create an online interactive learning experience where student nurses apply clinical judgment to acute changes in patient condition.

Background

- The National Council of State Boards of Nursing (NCSBN, 2017) conducted multi-year research to ensure the nursing licensure exam (NCLEX-RN) is still evaluating the knowledge and skills necessary for nursing safe practice in a rapidly evolving practice environment.
- This research identified a need for the licensure exam to focus on clinical judgment.
- To make graduates practice-ready, nursing education must incorporate latest research & emphasize clinical judgment.

Faculty Objectives

- Define **clinical judgment** and challenge students to engage in problem-solving through case-based scenarios
- Innovate student opportunities to make decisions through interactive technology.
- Build trust so students feel psychologically safe.

Learner Objectives

- Demonstrate critical thinking in response to assessment data and patient evaluation
- Respond effectively to acute changes in a patient condition
- Describe criteria for activating Rapid Response Team (RRT)
- Collaborate with care team members to develop a plan of care in accordance with patient data and clinical status
- Demonstrate effective communication using SBAR in response to a change in patient condition

NCSBN. (2017). Next Generation NCLEX. https://www.ncsbn.org/publicfiles/NCLEX Next Fall17 Eng.pdf

Challenging Nursing Students to Apply Clinical Judgment in an Online Active Learning Environment Raney Linck, DNP, RN and Linnea Benike, DNP, RN, CNE, PCCN-K

Defining Clinical Judgment

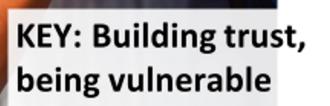
NCSBN Clinical Judgment Measurement Model (NCJMM) was used to develop case-based learning scenarios targeted to each of the cognitive aspects of clinical decision-making:

Recognize Cues

Analyze Cues

Prioritize Hypotheses

Evaluate Generate Take Actions Solutions Outcomes



The Basic Assumption_m

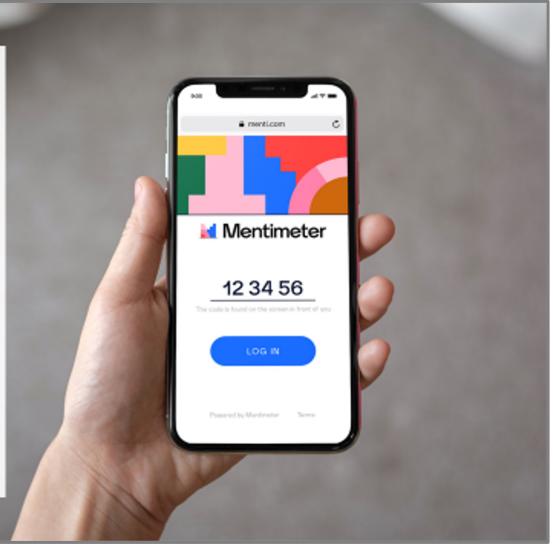
"We believe that everyone participating is intelligent, capable, cares about doing their best and wants to improve."

(Center for Medical Simulation, 2020)



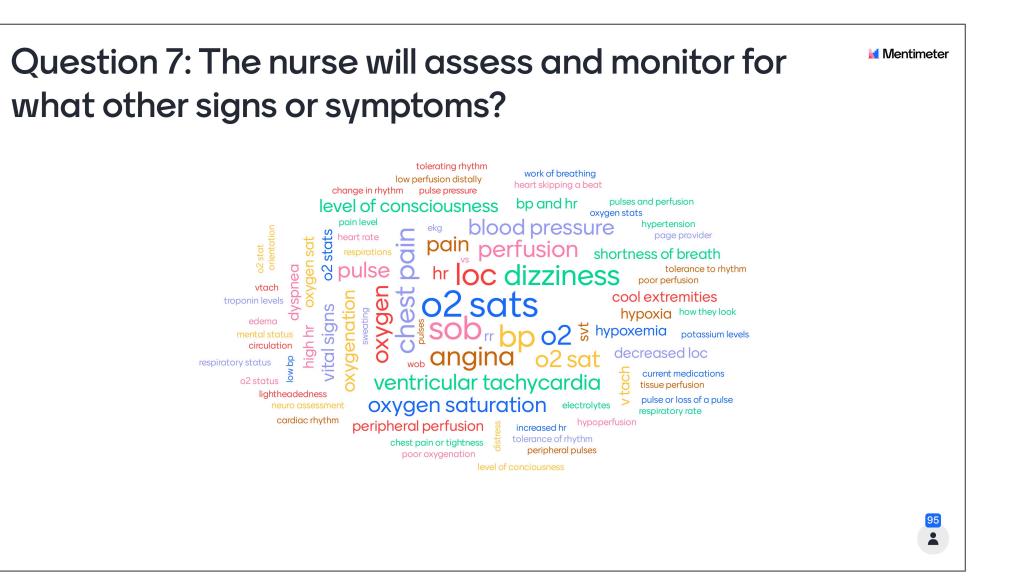
MENTIMETER: all-in-one audience response system

- Multiple Choice and Select all that Apply
- Open-ended response
- Ranking and Rating
- Word Cloud



It is better to solve a problem than to memorize a solution

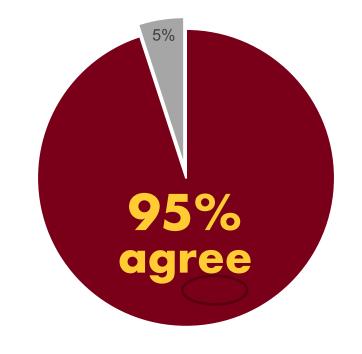
– Peter Brown, Henry Roediger, Mark McDaniel in "make it stick"



Intervention: ACTIVE LEARNING DAY

- - word cloud

"Scenarios included during the session felt applicable to clinical practice."



Discussion

Acknowledgements

The University of Minnesota BSN students for their dedication to learning and development of clinical reasoning.

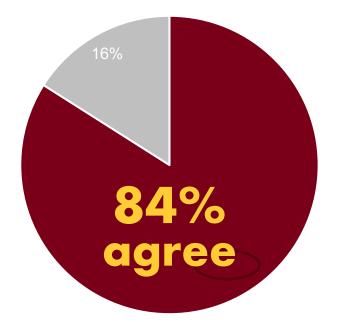




• 175 senior Bachelor of Science in Nursing (BSN) students • 115-minute class session Delivered synchronously and remotely via Zoom • Mentimeter collected decision-making through 4 methods: • multiple choice & select all that apply questions • open-ended response to questions • ranking & ordering

Survey Results n=62 (35.4% response rate)

"As a whole, the active learning strategies made me more engaged during class."



• Student feedback and comments were enthusiastically positive. • Anonymous submission functions within Mentimeter supported all learners to submit their thoughts, ideas, and responses without fear of judgment from peers or faculty.

• Opportunities for students to respond to open-ended questions provided instructors with greater insight into student thinking and clinical judgment